JANUARY 14, 1892.]

perfect delivery—and is, in fact, a true artist (and she knows what she is talking about in connection with the drama). She feels sure that he has a very great future before him—in character pieces, and is, of course, anxious to make his acquaintance. She says that his real name is Stephen Townesend, that he is the son of a Canon, and that he was until lately a student at St. Bartholomew's Hospital. But one hears many things which are not true.

The following is a list of books every one *ought* to read, so utilise your ticket at Mudie's, if you have time :—

BIOGRAPHY.—Bishop Wordsworth's "Annals," Mrs. Oliphant's "Laurence Oliphant," Dr. Smiles's "John Murray," Mrs. Orr's "Browning," Lord Rosebery's "Pitt," Mr. G. W. E. Russell's "Gladstone."

- HISTORY.—Freeman's "History of Sicily" (two vols.), Froude's "Divorce of Catherine of Arragon," Church's "Oxford Movement."
- POLITICS AND ECONOMICS.—Sidgwick's "Elements of Politics," "A Plea for Liberty," Booth's "Labour and Life of the People."
- TRAVEL AND ADVENTURE.—Casati's "Ten Years in Equatoria," Mrs. Grimwood : "My Escape from Manipur."
- POETRY.—Ruskin's "Poems," Lecky's "Poems," Sir Ed. Arnold's "Light of the World," Lewis Morris's "A Vision of Saints."

FICTION.—Meredith's "One of Our Conquerors," Hardy's "Tess of the D'Urbervilles," Kipling's "The Light that Failed," Lucas Malet's "The Wages of Sin," Barrie's "The Little Minister."

One is always hard-up for mild amusement in the country in these winter evenings.

The latest thing in games—it would be appropriate to send a sample of it to Mr. Justice Denman—is called "Oof," and the inventor is Miss Gertrude Willoughby, daughter of Lady Willoughby. It is for two players, and, like chess, consists of a board and pieces. The game starts from the centre of the board, and the player who first gets his men into the square marked "Oof" is the winner.

Politics have been mildly introduced into the new games. One is called "Home Rule," another "Primrose Dames." "Home Rule," it will readily be believed, requires a considerable amount of skill. It is played on a board of special design, with pawns of two colours. The Irish party is represented by fourteen green pawns. The Unionist party are of exactly similar pattern, but painted red. The centre of the board represents Dublin Castle, and the game is to get the most members in there. A striking feature of the game, which sufficiently distin-





